

# TRUE TALES

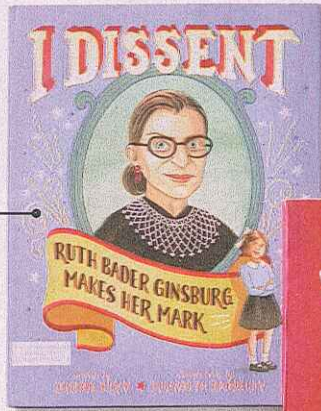
These inspiring biographies prove to kids that they can be (and do) anything they put their minds to. The bigger the dream, the better!

BY LELA NARGI PHOTOGRAPHY BY PETER ARDITO

**I Dissent: Ruth Bader Ginsburg Makes Her Mark**

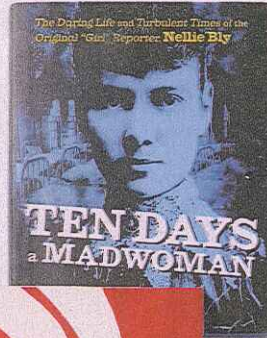
by Debbie Levy, illustrated by Elizabeth Baddeley

This first-ever picture-book biography of the Notorious RBG will have kids honing their debating skills in the interest of furthering justice. **Ages 4 to 8**, Simon & Schuster; \$18



**Ten Days a Madwoman**  
by Deborah Noyes

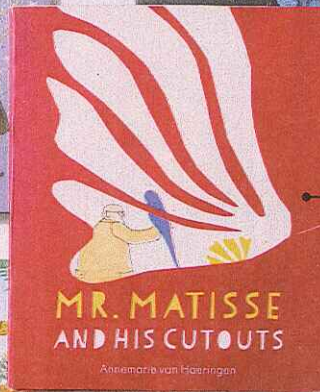
To show she deserves a prestigious newspaper job, Nellie Bly—one of America's first "girl" reporters—spends ten harrowing days undercover in an insane asylum. Will she make it out in one piece? Future journalists won't be able to put down this gripping read. **Ages 10 and up**, Viking; \$19



**Mr. Matisse and His Cutouts**

by Annemarie van Haeringen

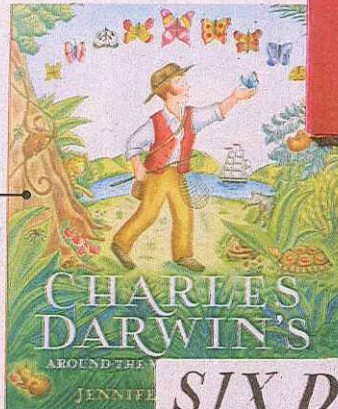
Near the end of his life, Henri Matisse was too sick to paint. So the celebrated painter adopted a different technique—cutting out colorful shapes and gluing them to paper—vividly depicted in this book. The takeaway: Artists of any age can always find a way to create. **Ages 4 to 8**, NorthSouth Books; \$17



**Charles Darwin's Around-the-World Adventure**

by Jennifer Thermes

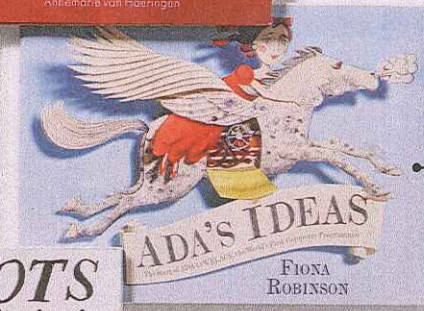
Your li'l backyard explorer will find new relevance in his exploits thanks to this thrilling account of Charles Darwin's trip to South America, which led to some of the world's most important scientific discoveries. **Ages 5 to 7**, Abrams Books; \$19



**Ada's Ideas: The Story of Ada Lovelace, the World's First Computer Programmer**

by Fiona Robinson

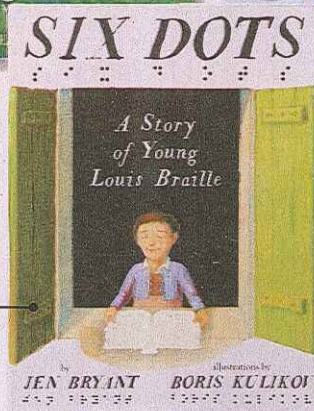
It's the 19th century, and inventors are dreaming up amazing machines. Ada Lovelace is at the center of activity when she "programs" an early computer. **Ages 6 to 9**, Abrams Books; \$18



**Six Dots: A Story of Young Louis Braille**

by Jen Bryant, illustrated by Boris Kulikov

Like any nature-curious kid, Louis Braille studies the world around him. When an accident robs him of his sight, he knows the only way to keep learning is to invent a way to read: the raised Braille alphabet still used today. The resource section directs your tyke to websites where he can learn more about the alphabet for himself. **Ages 4 to 8**, Knopf; \$18



**The Music in George's Head**

by Suzanne Slade, illustrated by Stacy Innerst

Growing up, composer George Gershwin hears music everywhere. Kids will love the cool swirls of words and pictures that float through the air like music notes. **Ages 3 to 6**, Calkins Creek; \$18

